

## Stop and Scribble

Ready: The energizer combines academics and power play into one fun activity

Set:

- Compile a variety of math problems, spelling words, etc. for use in the activity
- Make a master copy to the answers for use at the end of the activity

Go:

1. Pair the students up, giving each pair a piece of paper and a pencil
2. Call out an activity, such as :
  - March in place
  - Knee lifts
  - Jog in place
  - Hop in place
  - Swimming motion with arms
  - Stand on one foot
  - Partial squats
3. Students begin doing the activity and continue until you call out a math problem (such as  $1+5$ ,  $9-3$ ,  $2\times 5$ ,  $2+4+6$ ) spelling words, etc.
4. Students should stop the activity and work together in their pairs to come up with the correct answer. Once student write the answer on their piece of paper, have them resume the physical activity.
5. After 10-15 seconds (or when the students have written down all their answers and have resumed the activity) call out a new physical activity and a new problem.
6. Continue until all problems are completed or until the “energizer” time has ended.
7. Give students the correct answers so they can check their work.